Autumn 2

	4.11.26	9.11.26	16.11.26	23.11.26	30.11.26	7.12.25	14.12.25
Key Events	*Back to school!*	Parents evenings Mon/ Thurs			The Dukes	Nativity week!	CHRISTMAS!
Focus weeks	**CP and routines/ expectations.** ***Outside learning.***	**Remembrance**					
Room of Wonders/ Trip/ Visitor		**Y5 reading buddies begins**			**The Dukes show**		
English	**Cave Baby** continued…	**Leo and the octopus** By Isabelle Marinov			**I Want My Hat Back** By Jon Klassen		
Maths	Addition and Subtraction - within 10			Geometry - Shape		Place Value within 20	
RE	**Hanukkah - Judaism**	**Hanukkah - Judaism**	**Christmas** Why do people give and receive gifts at Christmas?	**Christmas** Why is Jesus described as a gift?	**Christmas** How does it feel when you give and receive gifts?	**Christmas** What is the best gift you have ever received?	**Christmas** Assessment/ celebration
PSHE	What is the same and what is different about us?	**P4C** What is Bullying?	**Who is special to us?**		**P4C** Caring for God's creatures.	**Who is special to us?**	
Science	**Common animals and their basic structure.** Can you identify different animals?	**Common animals and their basic structure.** Can you identify animals that are carnivores, herbivores and omnivores?	**Common animals and their basic structure.** Do all animals look the same? How are they different? (structure)	**Common animals and their basic structure.** *How can you group the animals together?*	**Common animals and their basic structure.** Do you know how to care for animals?		
Geography	**Weather and Climate** Seasons & Weather			**Weather and Climate** Artwork – calendar art for 2027			

History	**Family** Show and tell – homework – family questionnaire.	**Muddled Bags!** CP first week – investigation second week. **Learning objectives** • children can match simple everyday objects to family members who would use them. • children can predict who might use or own a particular item • they can cooperate in trying to solve a mystery				
Art & Design			**Christmas crafts** Christmas Cards, decorations and calendars.			
D&T	**Constructing Windmills** Evaluating existing windmill designs.	**Constructing Windmills** To create a stable structure	**Constructing Windmills** To use tools and equipment accurately to make sails.	**Constructing Windmills** To join parts of a structure.	**Constructing Windmills** To evaluate a structure.	
Music	**Nativity songs – Babushka (Charanga nativity)** **JC PPA cover**					
Computing JC – PPA Cover	**Teach Computing:** **Technology around us**			**Teach Computing:** **Digital painting**		
PE	**FMS – Roll a ball.** Rolling baseline assessment	**FMS – Roll a ball.** Some accuracy	**FMS – Roll a ball.** Different equipment..	**FMS – Roll a ball.** Rolling in different ways.	**FMS – Roll a ball.** Simple tactics within a game.	
	Dance – Toy Story Movements to show the character of toys.	**Dance – Toy Story** Emotions within a relationship.	**Dance – Toy Story** Travel, turn, stillness in a sequence depicting a mood.	**Dance – Toy Story** Travelling using different pathways and levels.	**Dance – Toy Story** Group sequence.	